	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
		<u> </u>	<u> </u>	EYFS	<u> </u>	<u> </u>	
Nursery	<ul> <li>Finger-gym activities to develop fine-motor, muscles in fingers and tripod grip.</li> <li>Play dough to support fine-motor skills, handeye coordination and hand muscles</li> <li>Outdoor play- supporting children with steps, slopes, slides, bikes etc.</li> <li>Talking about healthy habits, snack table and toilet routines.</li> <li>Developing confidence in fine-motor and gross-motor activities.</li> <li>Use paint, chalk or make marks with water on large vertical surfaces. Use walls as well as easels to stimulate large shoulder and arm movements.</li> <li>Studio: Me and myself</li> <li>Studio: Ball skills</li> </ul>		<ul> <li>Increasingly independent in meeting their own care needs, e.g. brushing teeth, using the toilet, washing and drying their hands thoroughly.</li> <li>Encouraging children to dress themselves wearing waterproofs.</li> <li>Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.</li> <li>Developing independence in fine-motor and gross-motor activities.</li> <li>Increasingly independent in meeting their own care needs, e.g. brushing teeth, using the toilet, washing and drying their hands thoroughly.</li> </ul>		<ul> <li>Use physical skills for tasks and activities indoors and outdoors. Use large apparatus and planks for children to decide whether to crawl, walk or run across a plank.</li> <li>Continue sequences and patterns of movements which are related to music and rhythm in the studio and outside.</li> <li>Talking about healthy habits and exercise.</li> <li>Studio throwing and catching- ball skills.</li> <li>Developing confidence in using the scissors.</li> <li>Use pencil effectively to draw pictures and use a range of small tools, such as finger gym. Scissors and play dough.</li> </ul>		
			Studio: Fitness Studio: Dance		Studio: Fun and games Studio: Dance		
Recepti	, , ,		ball skill?	g, jumping and landing. ments with ease and npetence and accuracy in or tools and resources with	playing.	es and others. ance and coordination when eiety of different ways, such ng, hopping, skipping and form letters – using the	
			KS1		Hall:		

Year 1	Fitness	Hockey	Gymnastics	Dance (Jungle dance)	Cricket	Netball
	Football	Master basic movements including running, agility and coordination. Participate in team games, developing simple tactics for attacking and defending.  Dodgeball  Master basic movements including running, jumping, throwing and catching, as well as developing, agility and coordination.  Participate in team games, developing simple tactics for attacking and defending.	Developing balance, agility and coordination, and begin to apply these in a range of activities.  Basketball  Master basic movements including running, jumping, throwing and catching, as well as developing, agility and coordination.  Participate in team games, developing simple tactics for attacking and defending.	Perform dances using simple movement patterns.  Orienteering  Take part in outdoor and adventurous activity challenges both individually and within a team.	Master basic movements including running, jumping, throwing and catching, as well as developing agility and coordination, and begin to apply these in a range of activities.  Participate in team games.  Rounders  Master basic movements including running, jumping, throwing and catching, as well as developing agility and coordination, and begin to apply these in a range of activities.  Participate in team games.	Athletics
Year 2	Fitness Football	Master basic movements including running, agility and coordination. Participate in team games, developing simple tactics for attacking and defending.  Dodgeball	Openastics  Developing balance, agility and coordination, and begin to apply these in a range of activities.  Basketball  Master basic movements including running, jumping, throwing and catching, as well as developing, agility and coordination.	Perform dances using simple movement patterns.  Orienteering  Take part in outdoor and adventurous activity challenges both individually and within a team.	Cricket  Master basic movements including running, jumping, throwing and catching, as well as developing agility and coordination, and begin to apply these in a range of activities.  Participate in team games.  Rounders	Netball Athletics

		Master basic movements including running, jumping, throwing and catching, as well as developing, agility and coordination.  Participate in team games, developing simple tactics for attacking and defending.	Participate in team games, developing simple tactics for attacking and defending.		Master basic movements including running, jumping, throwing and catching, as well as developing agility and coordination, and begin to apply these in a range of activities.  Participate in team games.	
				KS2		
Year 3	Indoor: Modern Dance	Indoor: fitness 3AD	Indoor: Gymnastics 3AD	Indoor: Modern Dance	Indoor: Fitness 3D-3/4P	Indoor: Gymnastics 3D-
	3AD	Develop flexibility,	Develop flexibility, strength,	3D-3/4P	Develop flexibility, strength,	3/4P
	Outdoor: Football	strength, technique,	technique, control and	Perform dances using a	technique, control and	Outdoor: Athletics
	Swimming 3D-3/4P	control and balance.  Use running, jumping, throwing and catching in isolation and in combination.	balance.  Compare their performances with previous ones and demonstrate improvement to achieve	range of movement patterns.  Develop flexibility, strength, technique, control and balance.	balance.  Use running, jumping, throwing and catching in isolation and in combination.	Swimming 3CM
		Outdoor: Hockey  Play competitive games and apply basic principles suitable for attacking and defending.	Outdoor: Orienteering  Take part in outdoor and adventurous activity challenges both individually	Compare their performances with previous ones and demonstrate improvement to achieve their personal best.	Outdoor: Cricket  Master basic movements including running, jumping, throwing and catching, as well as developing agility and coordination, and begin to apply these in a range of	
		Master basic movements including running, agility and coordination.	and within a team.  Swimming 3M - 3/4P	Outdoor: Netball  Use running, jumping, throwing and catching in isolation and in combination.	activities.  Participate in team games  Swimming 3CM	
		Swimming 3M -3/4P	Swim competently, confidently and proficiently over a distance of at least 25 metres use a range of	Play competitive games and apply basic principles	Swim competently, confidently and proficiently over a distance of at least 25	

		Swim competently, confidently and proficiently over a distance of at least 25 metres use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations.	strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations.	suitable for attacking and defending.  Swimming 3CM  Swim competently, confidently and proficiently over a distance of at least 25 metres use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations.	metres use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations.	
Year 4	Indoor: Fitness	Indoor: Street Dance	Indoor: Gymnastics	Indoor: Dodgeball	Indoor: Handball	Indoor: Fitness
	Outdoor: Football	Perform dances using a range of movement patterns.  Develop flexibility, strength, technique, control and balance.  Compare their performances with previous ones and demonstrate improvement to	Develop flexibility, strength, technique, control and balance.  Compare their performances with previous ones and demonstrate improvement to achieve their personal best.  Outdoor: Tag rugby	Use running, jumping, throwing and catching in isolation and in combination.  Play competitive games and apply basic principles suitable for attacking and defending.  Outdoor: Netball	Outdoor: Cricket	Outdoor: Athletics
		achieve their personal best.	Use running, jumping, throwing and catching in isolation and in combination.	Use running, jumping, throwing and catching in isolation and in combination.		
		Outdoor: Hockey  Play competitive games and apply basic principles suitable for	Play competitive games and apply basic principles suitable for attacking and defending.	Play competitive games and apply basic principles suitable for attacking and defending.		

Year 5	Indoor: fitness Outdoor: Football	attacking and defending.  Master basic movements including running, agility and coordination.  Indoor: Multi sport Dance  Perform dances using a range of movement patterns.  Develop flexibility, strength, technique, control and balance.  Compare their performances with previous ones and demonstrate improvement to achieve their personal best.  Outdoor: Hockey  Play competitive games and apply basic principles suitable for attacking and defending.  Master basic movements including running, agility and coordination.  Indoor: Free style Dance	Indoor: Gymnastics  Develop flexibility, strength, technique, control and balance.  Compare their performances with previous ones and demonstrate improvement to achieve their personal best.  Outdoor: Orienteering  Take part in outdoor and adventurous activity challenges both individually and within a team.	Indoor: Volleyball  Use running, jumping, throwing and catching in isolation and in combination.  Play competitive games.  Outdoor: Cricket  Use running, jumping, throwing and catching in isolation and in combination.  Play competitive games.	Indoor: Basketball Outdoor: Rounders	Indoor: Fitness Outdoor: Athletics
	Outdoor: Football	Dance		Use running, jumping, throwing and catching in	Outdoor: Rounders	Outdoor: Athletics

Perform dances using a	Develop flexibility, strength,	isolation and in	
range of movement	technique, control and	combination.	
patterns.	balance.	Dlav sammatitiva samaa	
5 1 0 1111		Play competitive games.	
Develop flexibility,	Compare their		
strength, technique,	performances with previous		
control and balance.	ones and demonstrate	Outdoor: Cricket	
Compare their	improvement to achieve		
performances with	their personal best.	Use running, jumping,	
previous ones and		throwing and catching in	
demonstrate		isolation and in	
improvement to	Outdoor: Orienteering	combination.	
achieve their personal	_	Play competitive games.	
best.	Take part in outdoor and	riay competitive games.	
best.	adventurous activity		
	challenges both individually		
	and within a team.		
Outdoor: Hockey			
Play competitive games			
and apply basic			
principles suitable for			
attacking and			
defending.			
Master basic			
movements including			
running, agility and			
coordination.			